



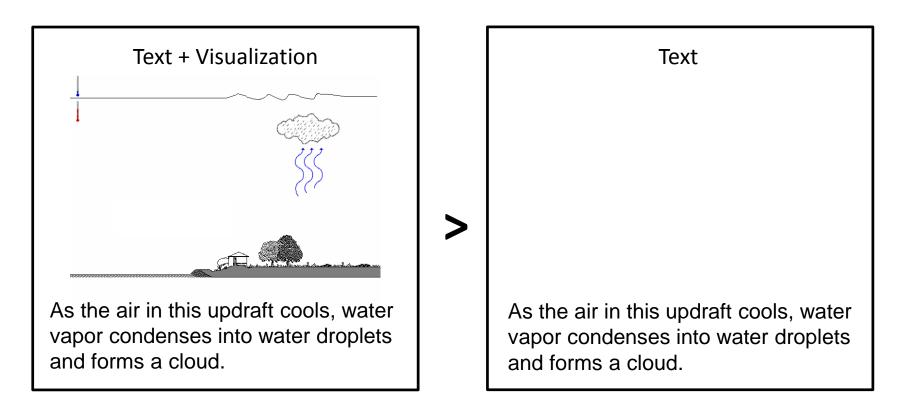
The index of cognitive activity (ICA) –

a promising objective measure of Cognitive Load when learning with different visualization formats

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Learning with Multimedia (Mayer, 2014)

Multimedia Principle:



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Learning with Animation vs. Static Picture

Research:

- inconsistent (Tversky, Bauer-Morrison, & Bétrancourt, 2002; Höffler & Leutner, 2007)
- \rightarrow "What is better?" \rightarrow global question is not fruitful

- differentiated approach:
- \rightarrow for whom, under which conditions and why?
- ➔ focus on processing demands of learners when learning with animations or static pictures



Characteristics of animations

possible disadvantages: "Overwhelming"

- **transience** (e.g., Ayres & Paas, 2007; Castro-Alonso, Ayres, & Paas, 2015)
 - information can be missed
 - learners have to memorize different phases/states

Interphase



Characteristics of animations

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 - information can be missed
 - learners have to memorize different phases/states
- visual complexity (Lowe, 2004)
 - intra-split-attention
 - relevance vs. salience



Characteristics of animations

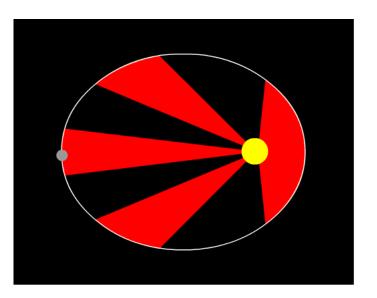
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 - information can be missed
 - learners have to memorize different phases/states
- visual complexity (Lowe, 2004)
 - intra-split-attention
 - relevance vs. salience
- possible advantage:
 - mental animation of dynamic information (e.g., Hegarty, 2004; Lowe, 2003)



Animation vs. Static Picture

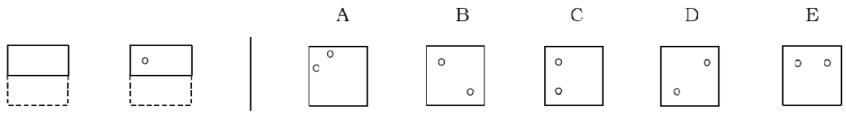
- <u>essential difference</u>: presentation of dynamic information
- learning with static pictures: dynamic information has to be
 - 1.) inferred by the learner
 - 2.) mentioned in an external source (text)





Animation vs. Static Picture

- who profits from dynamic information presented in animations?
- → learners with problems in mentally animating this dynamic information (=> low spatial abilities?)
- → "Ability-as-compensator"- Hypothesis (e.g., Höffler, 2010, Höffler & Leutner, 2011)



⁽Ekstrom, French, Harman, & Dermen, 1976)



Measuring Cognitive Load

- subjective ratings (e.g., Paas, 1992)
- dual task paradigms (e.g., Brünken, Steinbacher, Plass, & Leutner, 2002)
- physiological measurements (e.g., Just et al., 1996)
 - heart rate
 - positron emission tomography (PET)
 - electroencephalography (EEG)
 - electrodermal activity (EDA)
 - pupil dilation measurements
 - task-evoked pupillary responses (TEPRs) (e.g, Van Gerven, Paas, van Merriënboer, & Schmidt, 2004)
 - index of cognitive activity (ICA) (e.g., Marshall, 2002; Bartels & Marshall, 2012)

Hypotheses / Research Questions

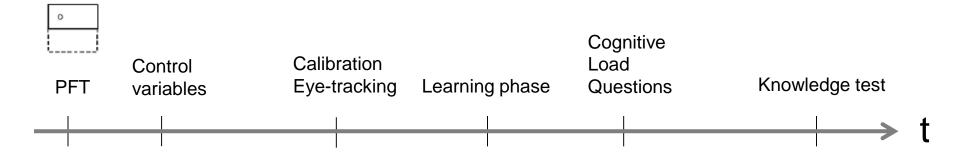
- <u>Multimedia Principle</u>: Text and visualization should be better suited than text-only (control group)
- Learning with animation vs. static picture:
 - animations should be better suited than static pictures, particularly if the information about the dynamic features is not given in the text
 - ability-as-compensator: learning with animation should be better suited for learners with low spatial abilities (not necessarily for learners with high spatial abilities)
 - explorative: How to best measure Cognitive Load: Is cognitive activity mirrored by pupil changes (ICA)?

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Methods

2x3-Design (*N* = 198)

	Animation	Static Picture	Text-only	Total
Text with dynamic information	32	34	32	98
Text without dynamic information	34	32	34	100



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Planets are orbiting the sun on an ellipse, not on a circle. At this, the sun is not centered in the middle of the ellipse.

Kepler's second law states that the line joining a planet and the sun sweeps out equal areas during equal intervals of time.

Text **with** dynamic information

When the distance between sun and planet is getting shorter, a planet has to travel a greater distance so that the line joining a planet and the sun sweeps out equal intervals of time. Therefore, to coincide with Kepler's second law, a planet has to move faster, the shorter ist distance is to the sun, and to move slower, the larger ist distance is to the sun. Text **without** dynamic information



Cognitive Load Items

- 7-point Likert scale
 - 1 (not at all) to 7 (very much)
- 1) How much mental effort did you invest?
- 2) How difficult was it to learn with the material?
- 3) How much did you concentrate during learning?
- 4) How demanding was the task for you?

(Paas, 1992; Cierniak, Scheiter, & Gerjets, 2009)



Index of cognitive activity (ICA)

- Marshall, 2002; Bartels & Marshall, 2012
 - based on changes in pupil dilation during learning phase
 - uses signal processing techniques of wavelet analyses
 - is computed for each second of a task
 - values between 0 and 1values
 - needs to be standardized for each participant
 - was divided in
 - ICA-Visualization (ICA-value for watching the visualization)
 - ICA-Text (ICA-value for reading the text)



Knowledge test

- example of verbal factual knowledge
 - "Please write down everything you can remember from the previous learning phase."
- example of transfer knowledge
 - "Consider, the second law of Kepler would be true: What is the effect on the course on the planet's speed when the sun is closer to the center (but not in the center)?"



Results – Cognitive Load

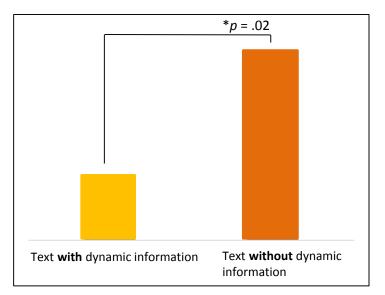
- influence of **text format**
 - difficulty, effort, concentration, demand: $F_s < 1.48$, $p_s > .23$
- influence of visualization format
 - effort, concentration, demand: $F_s < 2.18$, $p_s > .12$
 - difficulty: F(1, 185) = 2.76, p = .066, $\eta^2_p = .029$
 - text only > animation = static picture
- interaction text information*visualization format - $F_s < 1.19$, $p_s > .31$



Results – ICA for text area

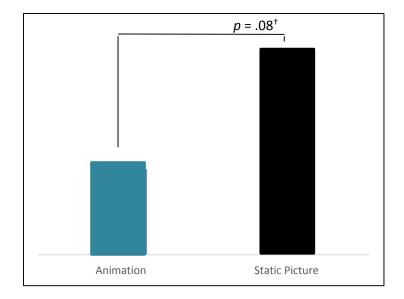
N = 115

Text format



- main effect (text format): with < without dynamic information
 - $F(1, 111) = 5.99, p = .02, \eta^2_p = .05$

Visualization format



- main effect (visualization format): **animation**< static picture
 - $(F(1, 111) = 3.17, p = .08^{\dagger}, \eta^2_p = .03)$
- no interaction:

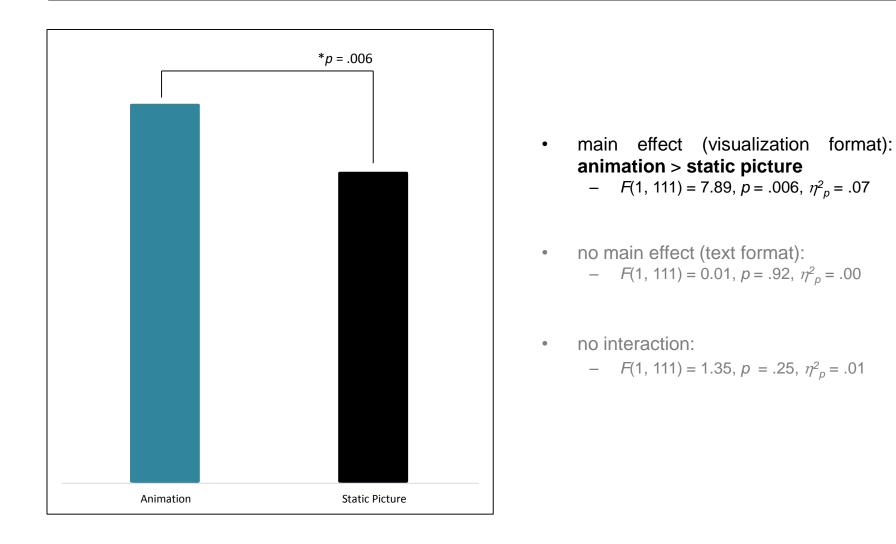
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$$(F(1, 111) = 1.53, p = .22, \eta^2_p = .01)$$



Results – ICA for visualization area

N = 115

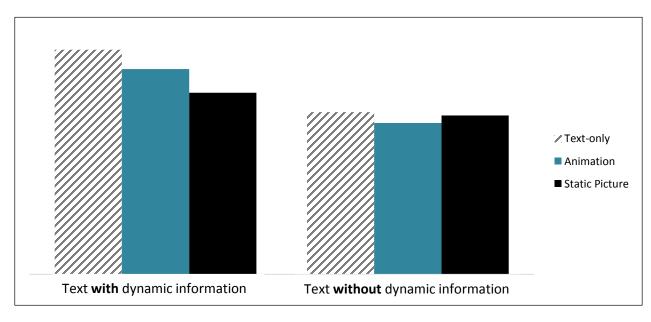


Results – Learning outcome (Retention)

N = 198

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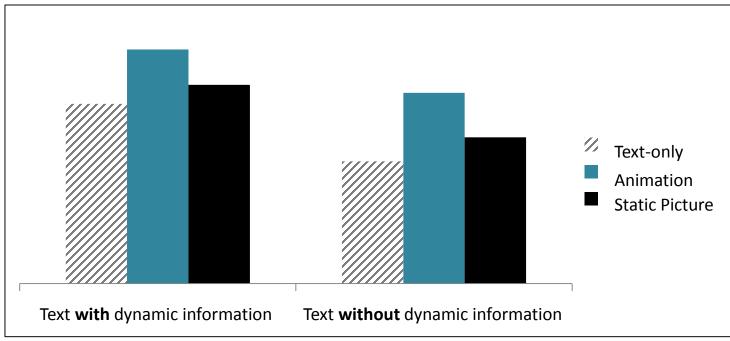
- main effect (text format): F(1, 192) = 20.27, p < .001, $\eta^2_p = 1.00$
 - with > without dynamic information
- no main effect (visualization format): F(1, 192) = 1.77, p = .17, $\eta^2_p = .02$
- no interaction: text does not compensate informational disadvantage of static picture; F(1, 192) = 1.41, p = .25, $\eta^2_p = .01$



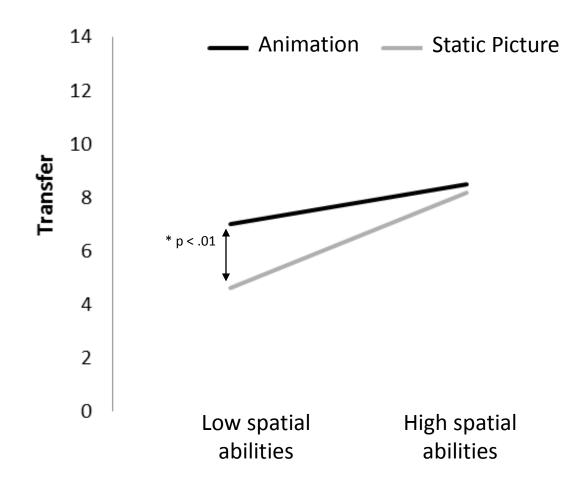
Results – Learning outcome (Transfer)

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- main effect (text format): F(1, 192) = 14.71, p < .001, $\eta^2_p = .07$
 - with > without dynamic information
- main effect (visualization format): $F(1, 192) = 6.12, p = .003, \eta^2_p = .06$
 - animation > static picture > text-only
- no interaction: text does not compensate informational disadvantage of static picture; $F(1, 192) = 0.51, p = .60, \eta_p^2 = .01$



Results – Learning outcome (Transfer)



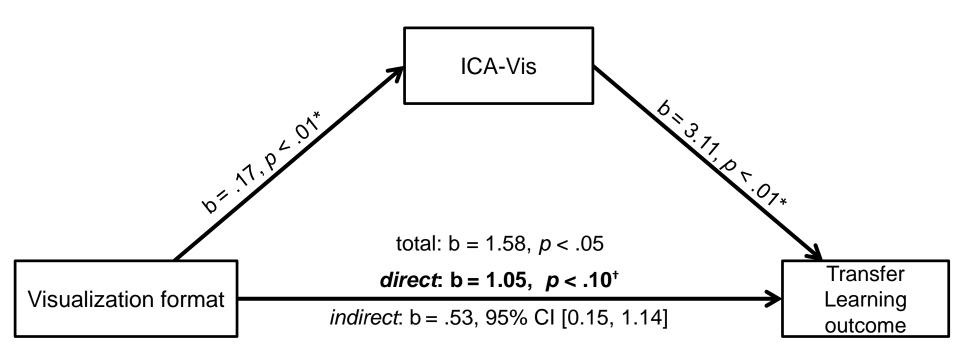


Results – ICA (Transfer)

N = 115

• ICA regarding visualization: animation > static picture

Mediation analysis:



 \rightarrow Mediation: indirect effect for ICA-Vis

Summary of Results

Enhanced learning outcomes when learning with an animation compared to a static picture,

- irrespective of whether dynamic information in the text is given or not
- especially for learners with low spatial abilities (ability-as-compensator)

Enhanced learning outcomes when learning with animations can (partially) be explained by pupil dilations (= ICA)

- ICA = able to detect differences
 - 2 different scores
 - visualization format: animation > static picture
 - text format: text without > text with dynamic information

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Discussion

- Measurement of CL
 - subjective ratings \neq able to detect differences
 - no differences between visualization and text format
 - splitting between visualization and text format?
 - ICA = more able to detect differences
 - text without dynamic information = higher workload; however text with dynamic information is more supportive regarding transfer knowledge test → blackbox?!
- Results showed that high "active processing" when learning with visualization is supportive for learning outcome
 - how can we optimize this process?
 - prompting learners to actively engage in learning material (= inferences?)

Thank you very much for your attention and interest!



For more critical comments, remarks and/or hints:

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